

PING PONG Doubles Study Guide

Terms

Alternate Hitting- each time the ball passes over the net it must be struck by a different player in doubles. Partners must alternate hitting the ball in doubles.

Doubles Play- two players on each side play as a team.

Good Return- a ball that is struck so that it passes directly over the net.

Game- The player(s) who first scores 21 points and is ahead by at least 2 points shall win game-

Let- during the serve the ball hits the top of the net and lands in the correct court.

Match- a match consists of one game, the best of three games or the best of five games. You must win two out of three to win the match.

Point- the ball is not returned or does not land on the table during a rally.

Rally- the period during which the ball is moving from one half of the table across the net to the other.

Serve- the server strikes the ball that is tossed from an open hand so that it touches first the server's right court and after passing over the net, strikes the receiver's right court. It must go diagonal from right to right.

Volley- a ball that travels over the net and does not land on the table before striking the floor or someone's paddle. **A volley is NOT LEGAL in ping-pong.** The team that causes a volley loses the point.

When beginning the game of ping-pong, the server serves five times from the right court. The person receiving the serve will become the next server. As soon as the server completes their term of service, they change places. The ball is served five times by each player until 21 is reached.

During play, a player may not touch the table with any part of their body or clothing. If this happens during play, the team not committing the fault will score a point.

When the server is ready to serve, the ball shall be placed on the palm of the free hand, which must be held still. The service shall begin when the server tosses the ball into the air so that their opponent can see the ball. It shall then be struck so that it touches the server's court and then passes over the net to the opponent's court. If the ball is missed when attempting to serve it is a point for the other team. All lines are considered in. The side edge of the table is out.

A game may not be won by the serving team. When a team reaches 20 points, they then must give up the serve until they win or the other team reaches 20 points as well. If and when the score is tied at 20, the teams then switch back and forth as to who should be serving with the winner only coming as a receiver of the serve. All games are played to 21 and you must win by two points. There is a mercy rule if you are winning 10-0.